



Yusuf. Image: Joanne Saad for U magazine

The work of Associate Professor at the Faculty of Engineering and Information Technology at UTS, [Yusuf Pisan](#), involves building tools, techniques and methods to create the next generation of games. Yusuf is also the director of [Games Studio](#) and co-director of the [Creativity and Cognition Studios](#). His research interests include enabling technologies for computer games and the design of virtual environments that support collaborative work.

What is the most recent book you read?

'[Wrapped](#)' by Meryl McQueen. My wife is my favourite author!

Was there a single event that motivated you to pursue a science-related career?

I had great, inspiring science teachers in high school.

What are you most proud of?

My students.

What is your favorite month of the year and why?

January. A new year, a fresh beginning and hot, sunny summer days.

What human innovation or invention do you most admire?

Microprocessor – the beginning of the computer age.

What would be your ideal Christmas present?

Chocolate. Dark chocolate for all occasions.

What science-related website or blog couldn't you do without?

News for Nerds. Stuff that Matters. <http://slashdot.org/>

